DigCCurr2007

Consortia and Professional Organizations' Perspectives **The Digital Curator in a Museum** Cathryn Goodwin Museum Computer Network Princeton University Art Museum

Digital Collections in a Museum

Label Copy

The. Museum

American Art

Six Heads

Bill (William) Viola, American, born 1951

2000

Color video on plasma display mounted vertically on wall. Running time 19:38. Edition 8 of 12 Includes four DVD discs, of which one is the master disc, one Master Digital Beta tape, instruction manuels, archival documents (including artist's statemnt), and equipment (I-Scan Plus Version 2 Line Doubler; 7400 DVD player; 50' high guality VGA Cabler)

102.87 x 62.87 x 17.78 cm.

Gift of Mr. and Mrs. Donald G. Fisher

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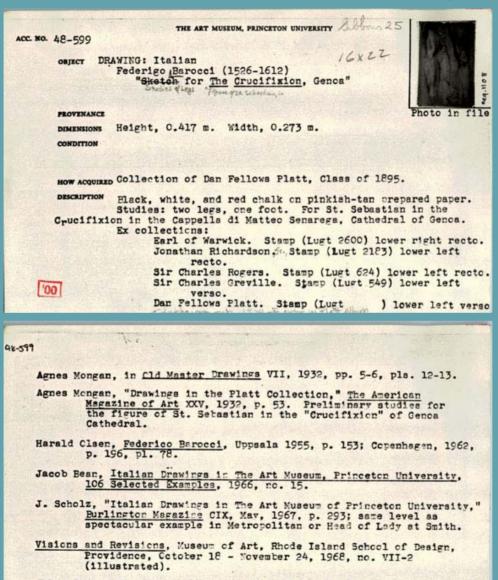




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Traditional Museum Cataloguing



Felton Gibbons, Catalogue of Italian Drawings in The Art Missin, Princeton University, 2 vols. (Frinceton Univ. Press, 1977), no.25, illus.

Standards and Protocols in Museum Cataloguing and Collections Sharing

The Art & Architecture Thesaurus (AAT)







Growe Art: Online ir all assects of the visual arts world wide

The Thesaurus of Geographic Names (TGN)



The Union List of Artist Names (ULAN)

Categories for the Description of Works of Art College Art Association



Not to mention: imaging, audio, video standards, color management, workflow management, digital asset management, and preservation metadata



Mission Statement

The Museum Computer Network (MCN) supports the greater museum community by providing continuing opportunities to explore, implement, and disseminate new technologies and best practices.

• MCN is an international nonprofit membership organization.

• Since 1967, MCN has been a leader in helping museums incorporate technology into all aspects of museum operations.

 Members have diverse and complementary interests, and include collections managers, web specialists, new media developers, information technology managers, other museum technologists, registrars, system developers, visual resources and imaging professionals, individuals from digital technology industries, cultural policy makers, intellectual property specialists, educators, archivists, librarians, and other professionals in allied fields.



- We recognize that museum professionals need new and continually evolving skill sets to successfully consider and implement technology in their institutions, and we will provide programs and opportunities for learning and experimentation to help fill this need... We will serve as a professional resource for individuals facing institutional technology mandates.
- Furthermore, we will use our respected role in the museum community to work as a facilitator and trusted partner with other communities wishing to address cross-disciplinary issues.
- We will collaborate with other professional associations, educational institutions, and international forums to develop, define, and advance the emerging profession of museum information work.



MCN Town Hall – The New Information Professional Member Feedback

- Curriculum development for information management professionals
- Management and preservation strategies for massive amounts of digital content.
- Standards and best practices training.
- Project Management and fundraising training
- Tools for effective communication with museum administrations.



Annual Conference Survey Member Feedback Topics considered Highly Relevant

- Imaging Standards
- Metadata Standards & Controlled Vocabularies
- Providing access to Collections online
- Digital Preservation

Individuals seeking museum careers may need an advanced degree in an academic discipline, a museum studies degree, and years of experience working in museums.... everyone from museum administrators to college students are trying to figure out what it actually means to be an information professional in a museum.

(Marty, 2006)

- The Collection Information Manager is responsible for
- the quality, accuracy, depth, and standardization of collection information, including images within our collection management system.
- managing the electronic publishing of collection information on the Museum intranet, public website, and outside projects.
- managing day-to-day operation of the [collections management] application, including establishment of data entry procedures, testing and implementing software upgrades, and supervision of staff.
- Position requires an MA in art history; experience managing collections management systems ,knowledge of Museum procedures, with 3-5 years experience in an art museum setting; understanding of emerging media, internet technology, and some knowledge of SQL and XML.
 - (Museum Collection Information Manager job posting AAM career site, 2007)



- Liaise with Museum Studies programs to develop skill set definitions and curricula for information professionals.
- Liaise with Library/Information Science programs to develop cross-disciplinary curricula to provide students with information management skills specific to the museum community.
- Develop workshops and collaborations to offer specific training in focused areas of need.
- Develop leadership workshops to provide training in project management, budgeting and communication skills.



A Training Program for Shareable Metadata

Metadata for You & Me workshops address the needs of library, museum and cultural heritage professionals in the creation, development and use of interoperable or shareable descriptive metadata. The content of workshops is based on the *Best Practices for Shareable Metadat* an initiative of the Digital Library Federation and the National Science Digital Library that provides guidance for creating metadata that can be easily understood, processed and used outside of its local environment.

Museum Collections Sharing Working Group

This group will investigate a new mechanism for sharing digital images and descriptions of collection items in the museum community. Participants will identify and mitigate road-blocks to sharing collections—be they technological or social—by moving towards an implementation of CDWA Lite XML and Open Archives Initiative (OAI) harvesting, as recently pioneered by the J. Paul Getty Trust. As a result of this work, participating museums will be empowered to share their collections with any trusted partner in a standard format.



Core Competencies for Visual Resources Management An IMLS Funded Research Project at the University at Albany, SUNY Hemalata Iyer, Associate Professor, University at Albany

The purpose of these competencies is to guide LIS programs in providing relevant and adequate coursework to meet the needs of those who desire to enter this field. The list can also serve as a checklist for those professionals who wish to enter the field with a firm understanding of the issues related to visual resources, or those in the field who wish to enhance their knowledge base or advance within the field.



Core Competencies for Visual Resources Management An IMLS Funded Research Project at the University at Albany, SUNY http://www.lib.lsu.edu/SAA/VRCC.pdf

- Format Knowledge
- Collection Development
- Classification and Cataloging (Description and Access)
- Technology
- Reference and Research
- Communication, Collaboration and Outreach
- Planning and Management
- LIS Theory

Areas of Training for Museum Information Professionals Marty, P.F. (In Press). Museum Professionals and the Relevance of LIS Expertise. *Library & Information Science Research*, 29 (2)

- Information Representation registration methods, records management, creating digital or physical object surrogates, etc.
- Information Organization and Access
 metadata schemas, classification systems,
 standardized terminologies, controlled vocabularies,
 standards for data sharing, etc.

Information Management
 content management systems, collections
 management systems, integrated
 information systems, etc.

Computer Technologies

 networking, programming, database
 systems, web applications, multimedia
 development, etc.

• Digitization Technologies

digital objects, digital imaging, digital preservation, conversion of paper-based to electronic records, etc.

Interactive Technologies

 audio guides, handheld computers,
 pervasive computing, multimedia
 technologies, online exhibits, online
 collections, virtual museums, etc.

- Information Policy intellectual property, copyright, digital rights management, etc.
- Evaluation Methods

 visitor studies, needs assessment,
 usability analysis, etc.
- Collaboration Initiatives

 inter-museum consortia, educational and
 community outreach programs,
 information resource sharing projects, etc.

Tools and training for the museum information professional

- Information Science / Museum Studies cross-listed courses.
- Metadata and standards training with a museum focus.
- Certificate programs for experienced museum professionals.
- Collaborative training and resource sharing projects between museums, libraries and archives.