

The Open Video Digital Library: The Challenge of Transition from Test Bed to Sustainable Library

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Theoretical View

Digital video is crafted expression

- Multiple channels (analog and digital)
- Visceral as well as intellectual effects (analog and digital)
- A descendant of film but with potential dynamics/behavior (digital)—changes over time, every time
- Digital Libraries are journeys (learning environments) rather than destinations for patrons and librarians
 - Beyond libraries as repositories to sharium
- Open Video deals with reusable (open) video objects
 - A journey toward new forms of expression and reflections on history
 - What do you do with 24/7 feeds of video from every street corner in Manhattan?

Digital Video Status

- Digital video a burgeoning DL challenge: YouTube phenomenon (fall 2007: 65K new videos/day; 20TB/mo; 100M views/day)
- Substantial research activity on storage, retrieval from engineering perspective (see IEEE, ACM MM)
- Many large-scale DLs and services
 - InforMedia, Fischlar, ECHO, Internet Archive, Open Video, public.tv, researchchannel
- Most attention on system/collection building rather than services
- Commercial attention on system and management
 IBM, MERL, Microsoft, Artesia, Virage
- NIST TREC Video Track for retrieval evaluation
- Nice advances on capture, critical need for reuse tools
- Crucial need for evaluation that includes human factors
- Crucial need for sustainability models
 - Public service, advertising, pay-per-view, institutional repository?

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Open Video Vision/Contributions

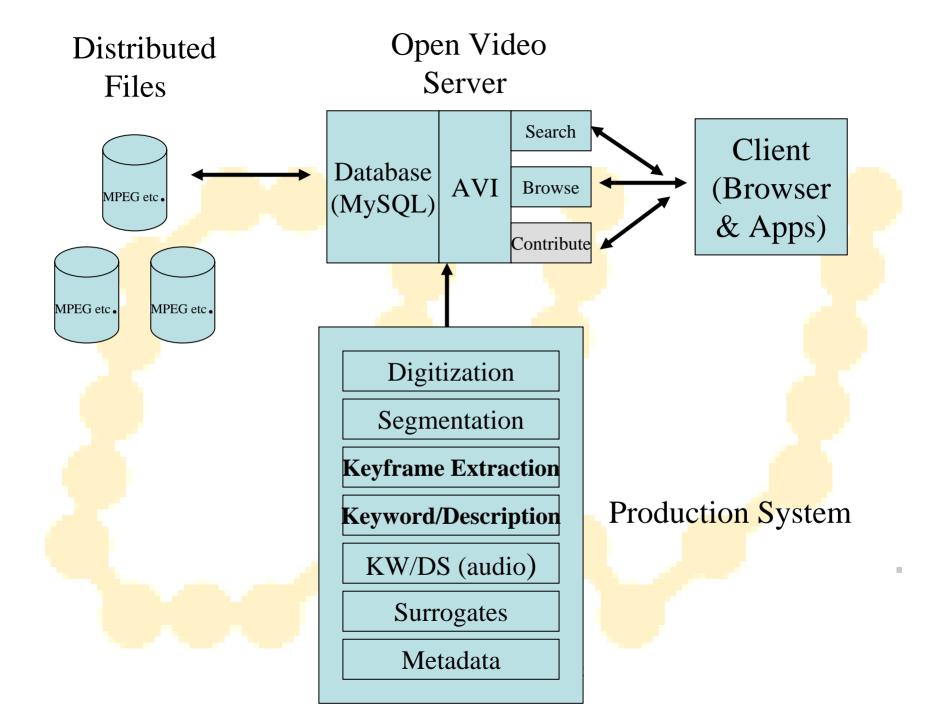
 An open repository of video *files* that can be reused in a variety of ways by the education and research communities

Open and encourage contributions, reuse

- An easy to use DL based upon the agile views interface design framework
 - Multiple, cascading, easy to control views (pre, over, re, shared, peripheral)
 - Views based upon empirically validated surrogates
 - An environment for building theory of human information interaction
- A set of methods and metrics to study how people understand digital video through surrogates
- Research agenda coupled to production service

Background & Status

- Begun 1995 with colleagues at UMD & BCPS; current instance at UNC initiated in 1999
- Funding: NSF# IIS-0099538 1999-2004; NSF IIS 0455970 2006-07; Library of Congress NDIIPP (2007-08); IBM (2007); Google (2007)
- Collaborators/Contributors: I2-DSI, ibiblio, CMU, UMD, Prelinger Archive, Internet Archive, NASA, ACM
- ~4000+ video segments
- ~40000 unique visitors per month
- ~1.8M hits/month
- MPEG-1, MPEG-2, MPEG-4, QT
- OAI provider
- Ongoing user studies



Backend Tools and Services

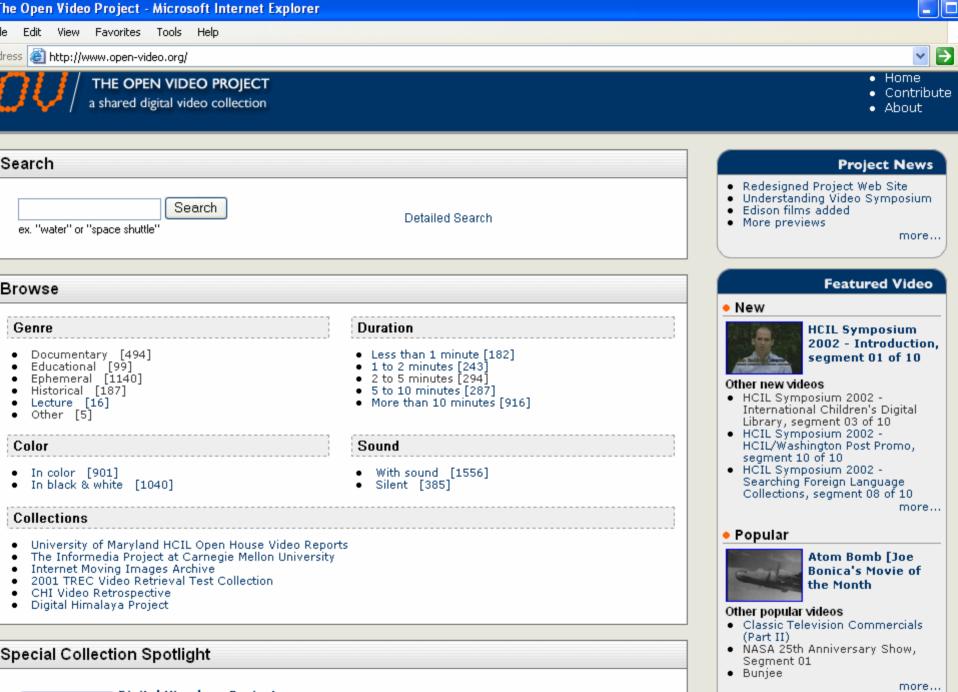
- Workstations, servers, disk arrays
- Tape players (VHS, Beta SP, PAL), boxes of tapes, DVDs (uggg)
- Final Cut Pro, Media Cleaner, Adobe Premier
- Bandwidth (UNC-CH switched ethernet)
- Linux OS, PHP scripting language, MySQL DBMS, Apache server
- SILS backup service, SRB preservation

Backend Tools and Services (cont')

- Merit (UMCP UMIACS), ported to Linux to extract candidate keyframes
- Speech to text (e.g., Sphinx at CMU)
- VAST keyframe/posterframe extraction, selection, and management
- Transaction logs and scripts (for evaluation and for recommenders)
- Peer to peer exchange
- ISEE (shared remote video use, e.g., DE)
- Indexer workstation (VIVO)

Tools and Services for User Studies

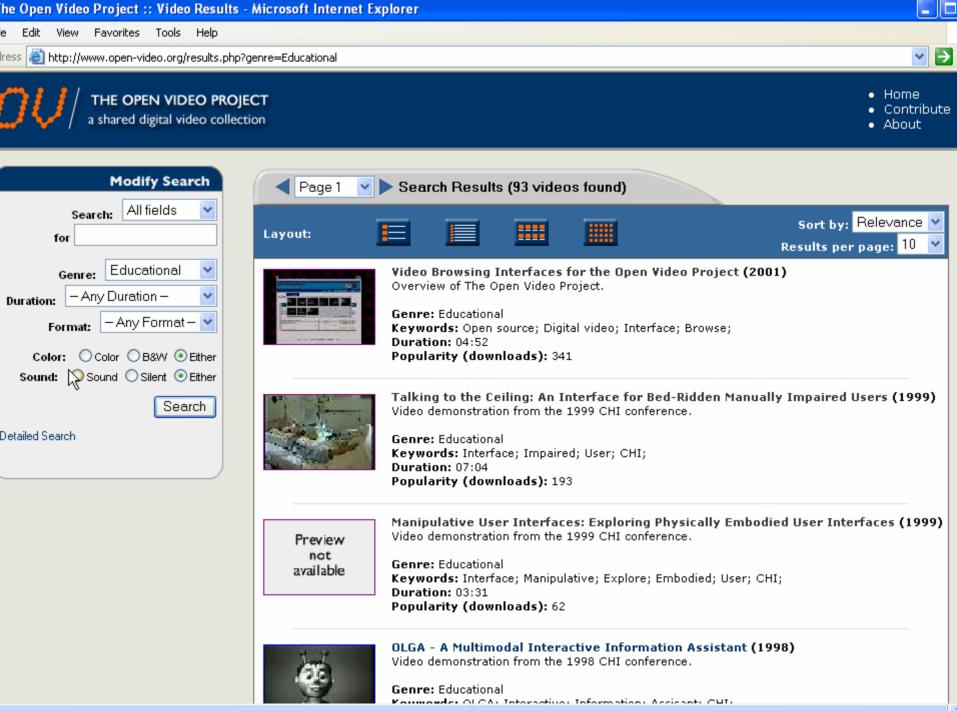
- Database driven web pages for user interaction
- Usability workstation (multiple camera, mixer, VCR)
- eye tracking system; BioPac
- Speech synthesis (Cepstral 'Amy' license for audio keywords)
- Java and Perl scripts for managing, moving files, managing server (security, upgrades, etc.)

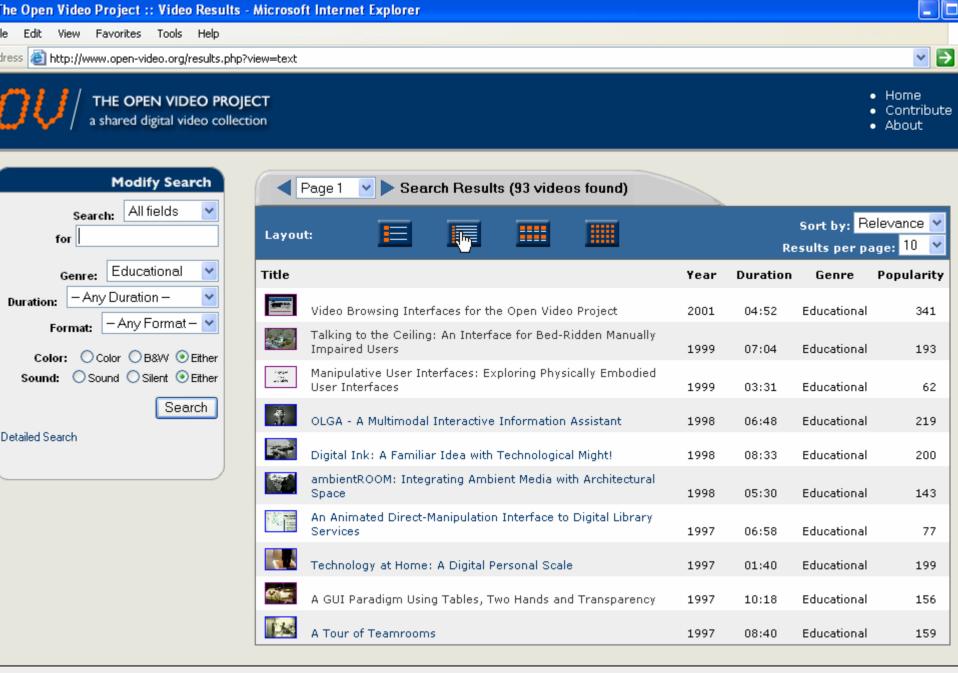




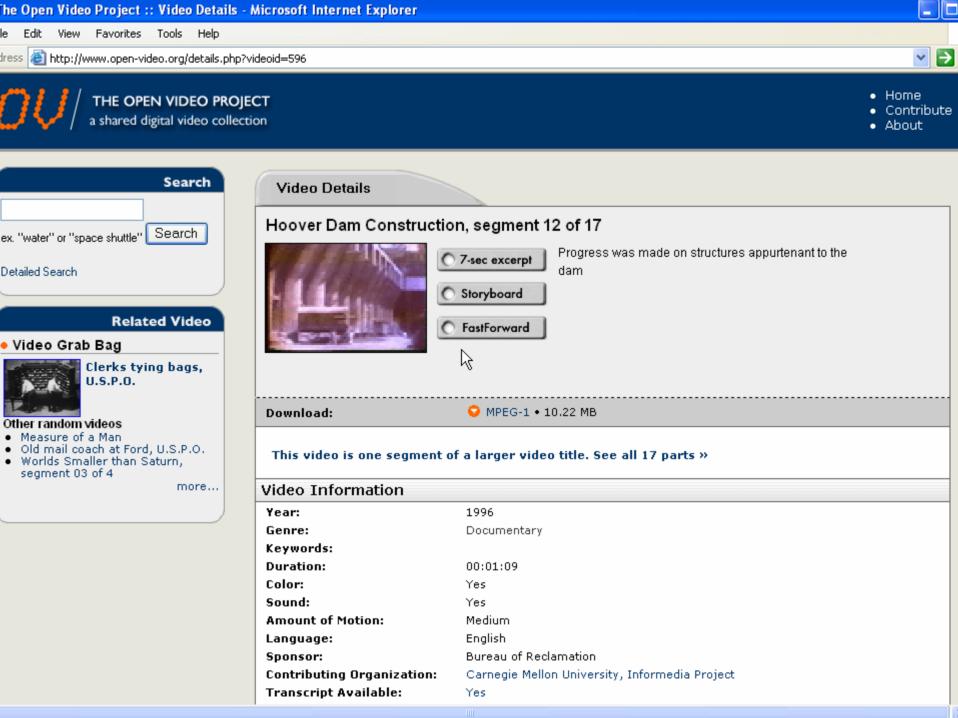
Digital Himalaya Project

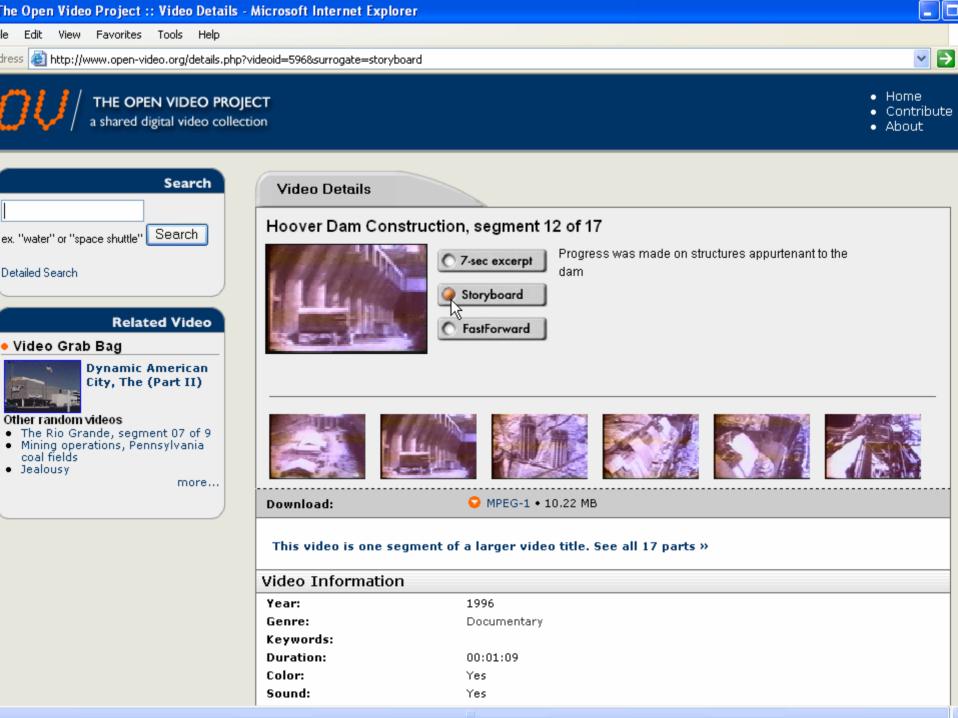
Digital Himalaya is a pilot project to develop digital collection, archiving and

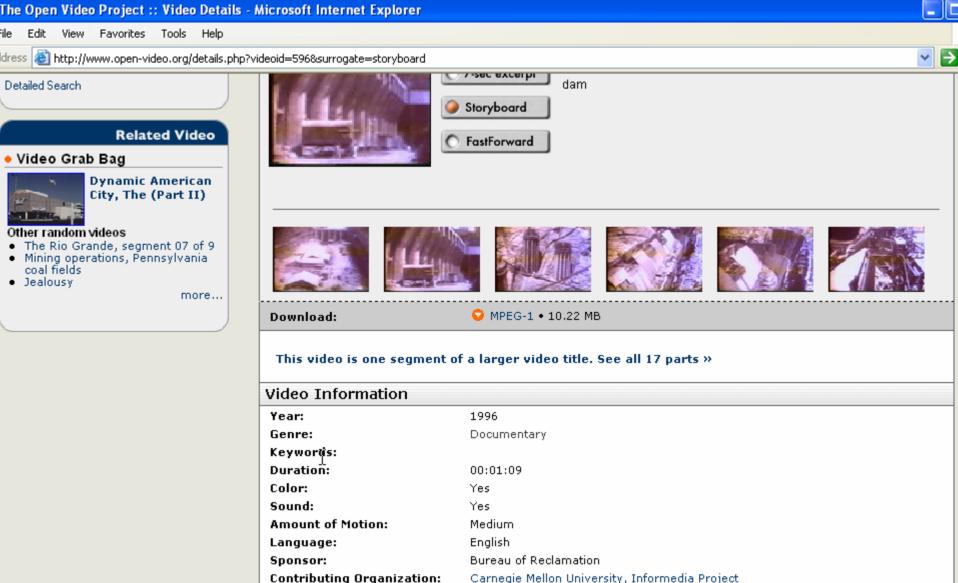




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Transcript Available: Yes

Digitization Information

Digitization Date:	1996
Digitizing Organization:	Carnegie Mellon University Informedia Project

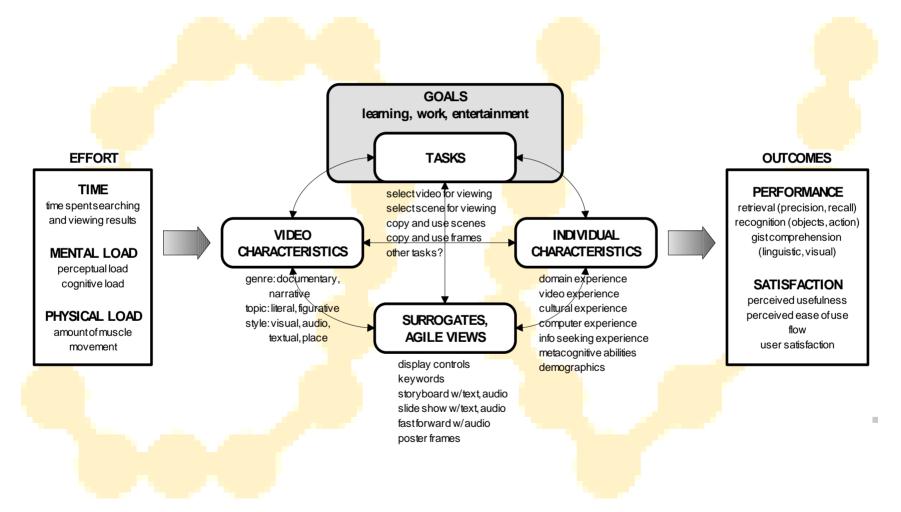
Agile Views Interface Research

- Provide a variety of access representations (e.g., indexes) and control mechanisms
 - Overview, preview, review, peripheral view, shared view
 - Text search plus view browsing (facets)
- Leverage both visual and linguistic cues to create surrogates for gisting
- Create and test surrogates in different views

Digital Video Surrogates

- Classes
 - Textual
 - <mark>– Vis</mark>ual
 - <mark>– A</mark>udio
 - Combined
- Cost benefit analysis: maximize 'meaning' per unit time (gist and vist)
 - Transmission time
 - Compaction rate
 - Cognitive processing time
- Performance vs. Preference

User Interaction Research Framework



Surrogates Examined

- Storyboard with text keywords (20-36 per board@ 500 ms)
- Storyboard with audio keywords
- Slide show with text keywords (250ms repeated once)
- Slide show with audio keywords
- Fast forwards 32X, 64X, 128X, 256X
- Poster frames (1-3)
- Real time clips/excerpts (7 sec)
- Text (title, keywords, etc.)
- Visual features (e.g., in/out, people, etc.)
- Spoken descriptions
- Spoken keywords
- Combined visual (storyboard, fast forward) and spoken (descriptions, keywords)

Tasks

	Text	Still Image	Moving Image	Audio		
Recognition/ Selection	Object selection (text) Keyword selection Description selection Title selection	Object selection (graphical) Keyframe selection	Excerpt selection	Select Spoken Description Select Spoken Keyword		
Generative Inference	Gist writing (free text)	Visual gist determination				
Metrics						
Accuracy						
Confidence						
Time to complete						
Usefulness, usability, engagement, enjoyment, preferences						

User Studies

- Qualitative Comparison of Surrogates (Spring 02, ECDL 02)
- Fast Forwards (Fall 02, JCDL 03)
- Text or Pictures (Spring 03, CIVR 03)
- Narrativity (CHI 02, ASIST 03)
- Shared views and History Views (Geisler dissertation)
- TREC evaluation (Spring/summer 03; 05)
- ViSOR (Gruss Master's paper)
- Look vs Read (Hughes Master's paper)
- Video relevance (CHI 05; ASIST04; Yang dissertation)
- Cognitive load (Mu dissertation)
- Teachers using video (Brown dissertation)
- Spoken Audio and Storyboards (CHI 07)
- Spoken Audio and Fast Forwards (current)

Take Away Summary

- User studies inform design
- Give people multiple views and easy control mechanisms
- No silver bullets (many factors determine performance and preference)
- Words are powerful for gisting, visuals are liked and offer distinct value
- Video offers new kinds of potentials for learning and communication

Two Related Spin Offs

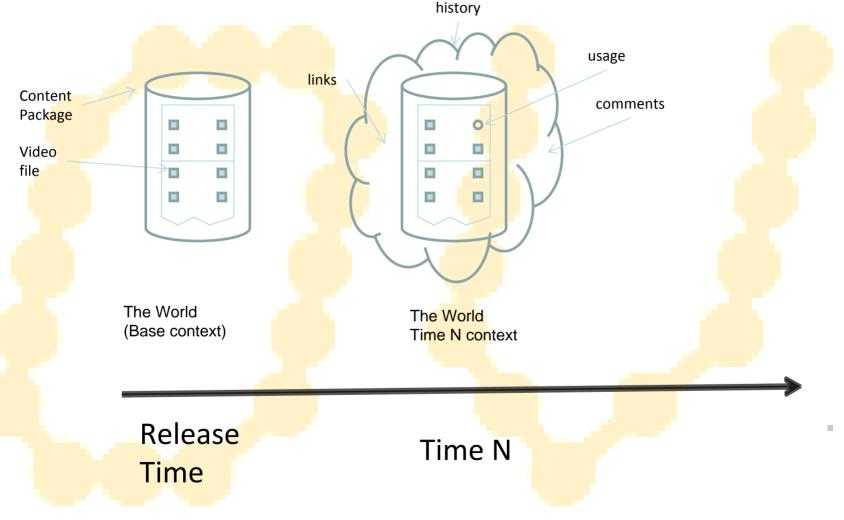
(aka how to sustain when funding ends)

- Sustain the OV Vision - Support student assistants New research directions Open information services What about the OV production system? -OV 2.0
 - Transition to Library?

Video Preservation Project

- What kind and how much context to preserve?
- National Digital Information Infrastructure Preservation Program (NDIIPP) funding via NSF and LoC.
- Focus on specific topics
 - 2008 Presidential campaign (15K May 07-present)
 - Energy, truth commissions, health, pandemics
- Harvest video, metadata, and activity from YouTube; use API to query rather than crawl
- Create Curator's tools and services
- Fundamental DL issue of content/metadata/context boundaries in WWW objects

Content, Metadata, & Context: Boundaries?



Information In Life Series for UNC YouTube Channel www.youtube.com/uncchapelhill

- Google video hosting of subset of OV (2005-06)
- YouTube Education Channels
 - Information In Life series: lectures, interviews
 - Campus policies and logistics

Sustainability?

- Personal→Local→Global
 - How do people make sense of video?
 - How does video get integrated into interpersonal communication (e.g., mobile/ubiquitous)?
 - OV production system sustainability and preservation?
- The research & practice mobius strip works for a person, unclear whether this scales to institution or global levels, thus need for partnerships (TAMU Cervantes, industrial labs, etc.)



Q&A

Primary Investigators: Gary Marchionini, Barbara M. Wildemuth
Lead Developer: Gary Geisler
Ron Brown, April Edlin, Rich Gruss, Brenn
Hill, Anthony Hughes, Xiangming Mu, Terrell Russell, Yaxiao Song, Larry Taylor, Tom Tolleson, Curtis Webster, Todd Wilkens, Meng Yang